

## **Andrzej Ilczuk**

Andrzej Ilczuk has been with Ten Square Games since 2019, primarily overseeing the production of new titles under the studio's brand. On May 23, 2023, he was appointed CEO of Ten Square Games. He has been involved in the mobile gaming industry since 2006. He began his career at the Warsaw studio one2tribe, which focused on browser and mobile game production. From 2010 to 2016, he successfully managed the product portfolio at the Berlin branch of Aeria Games GmbH. After the company's acquisition by ProSiebenSat.1 in 2014, he took on the responsibility of managing products in the "post-global launch" phase. From 2016 to 2019, he served as the Chief Operating Officer at Smilegate GmbH. In 2019, he joined DECA Games GmbH, where he was responsible for operational areas and the broad development of games.

He studied Automation and Robotics at the Warsaw University of Technology.

His areas of expertise include game production.